

Ben Korsh's Illustrator ...
 useful guides and starting points!
 awesome tools from an awesome artist & human

ben korsh's starting parameters -

Page Layout - for mini comic, 7x10 landscape . How
 this zine is formatted!

Grids - @ 0.5 8, 16, or 32 iterations

(starts @ 8 and works way down based on need)

Font - uses helvetica neue in all its variations but says
 he wants to stop (but it is his font for early cardtunes,
 scores, Partners etc.)

he also showed me the roughen effect! its cool!

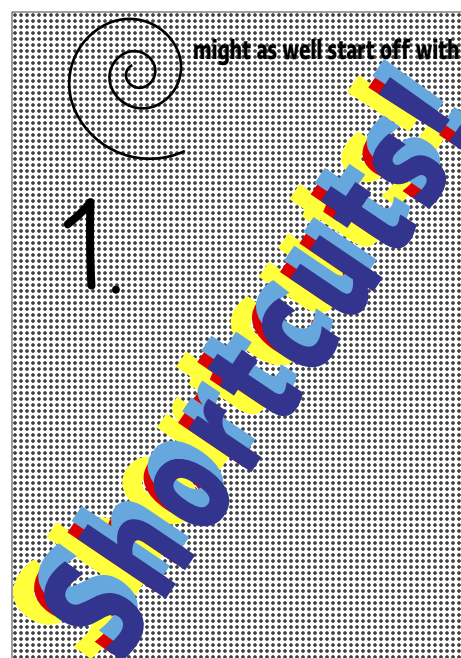
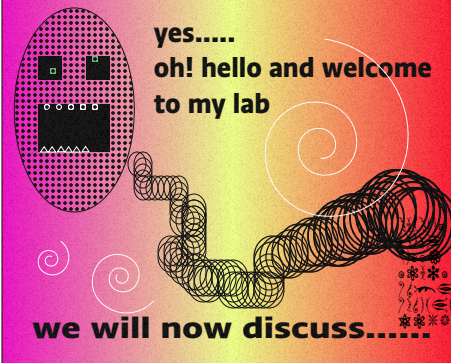
Don't forget the power of layers for formatting
 purposes! The folds of this mini-comic are in a locked
 invisible layer beneath all of this layer's content!


ALSO... Just learned how to add Grain! Make anything then
 go to Effect-> Grain. The choose Stippled in type! thats the
 noise effect we've wanted! Yay! Go wild!!!! Learned from
 this video :
https://www.youtube.com/watch?v=YFxgMp2_jk


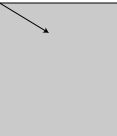
How to be an Illustrious Illustrator Not an Ill Industro-Prætor

Arther: Elie McAfee-Hahn
 Date: 06.13.2018 - 06.14.2018

instructional comic #1




<i>bread & butter</i>	
<i>Tools</i>	<i>Menus</i>
v for pointer a for pointer that grabs points of articulation c for scissor m for rectangle l for circle t for textbox(clickdrag) or just text (click)	"Character menu" at the top is for text <u>Go to pointer tool and the "Preferences menu" at the top right and that is where you can resize grid or change its subdivisions</u>
	<i>Grid Control</i> command ' is show grid shift command ' is snap to grid command u is smart guides (snap to objects) on/off Clickdrag from ruler to get guideline
<i>Other</i>	<i>Image Trace</i>
l for making identical in parameters to another object option arrowkey copies shape every for step of the grid shift clickdrag corner to resize proportionally	To Vectorize an image, go to "Image Trace" menu

Each one of these boxes is its own "object". All objects in Illustrator have a "Stroke" and a "Fill".	"Stroke" refers to the outline of the shape: the lines that constitute its form "Fill" is everything contained within the Strokes! (can be patterns too!)	circumferences, lines, and spirals are all Strokes The inside of a circle, box, or symbol
Stroke is represented with a symbol that looks like this this box's stroke is @ 0.25 pt		this box's stroke is @ 1 pt
Fill is represented with a symbol that looks like this this box's stroke is @ 0.25 pt its fill is a blue gradient		this box's fill is a small dot pattern

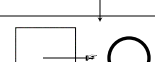
****Text made with a textbox won't deform when adjusting the size of the box. Click and drag the box with (T) to make a textbox
 There is a stroke menu in the toolbox that looks like three parallel lines of varying thickness. Inside it you can round the ends of a line, make arrowheads, or dash the line. Right now I am enjoying thin strokes! Sometimes they won't show up bc their "stroke" (at the top) is at 0. Make sure it is sized appropriately - it seems to either be huge or at 0 lol

"Group" your very good friend!


Always made using the line segment tool. If you have a group of objects, you can group them together by clicking the group button in the toolbar.




I made the thin square and bold circle separately, with line weights of 0.5pt and 1.25pt respectively. They are separate objects.




If I were to move either, it would obey my commands happily



But if I were to select them both (using the pointer tool - V) I can right click and choose the "Group" option. That way if I move one




They move together! Preserving all spacing and everything. They can always be ungrouped by right-click to "Ungroup" - easy! Also it works with effects too. You can lower the opacity and that change will affect both of the shapes. They are effectively the same object while they are group'! This works with all types of objects and even when they dont touch!



This whole page was made using a bunch of Groups... and this whole zine! Groups make it really easy to make a tiny, complete, and proportional version of this page!

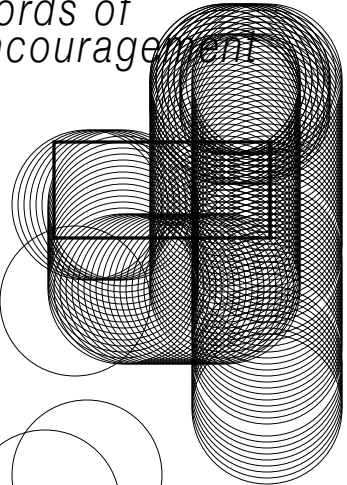
CLIPPING MASKS

Clipping masks are based off of the shape tools (rect. or circle). What you do is you make a shape and then make its fill transparent. you put it over a thing you want to copy or take and then you right click and choose "Make Clipping Mask". This will extract what you were hovering over in the shape you made! great for photoshopping/ choosing part of an image or panel. At the bottom, I will use a rectangle to clipping mask the thing on the opposing page... Wish me luck!!!!



It does appear it deletes the object behind it.... Gotta ask ben how to fix that! I had to option click the object to copy it then make that clone into the mask....

Words of Encouragement



it can be overwhelming to work creatively with such a powerful program so it can be helpful to work with quadrants, divisions and multiplications of 4 to start. if you need something else you'll find it! also steal from people mathematically and work with it in illustrator in as simple terms as possible!

bread & butter

Menus

Go to pointer tool
and the "Preferences" menu at the top
right and that is where you can change its subdivisions

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a for pointer that grabs points of articulation
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t for textbox(clickdrag) or just text (click)

Character menu at the top is for text

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command ' is show grid
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Clickdrag from ruler to get guideline

Other

I for making identical in parameters to another object
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To Vectorzme an image, go to "Image Trace" menu

Shortcuts!

might as well start off with

How to be an Illustrious Illustrator Not an Ill Industro-Praetor

Arther: Elie McAfee-Hahn
Date: 06.13.2018 - 06.14.2018

Instructional comic #1

Yes....
ohi hello and welcome to my lab

We will now discuss.....

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